

BADMINTON OVER 40 MEN'S SINGLES FOF 2022

ROUND 1 - ROUND ROBIN

	COMMUNITY	GROUP 1	HIMESH	RANJITH	CLIFFORD	JOLETA	PLAYED	WON	LOST	POSITION
1	PATEL	HIMESH								
2	SICS	RANJITH								
3	GOAN	CLIFFORD								
4	MM	JOLETA								
	DATE: 21st NOV	EMBER		START TIME: 7:30 F	PM	AGA I	KHAN SP	ORTS C	ENTRE	

	COMMUNITY	GROUP 2	JITU	BHARATH	LALIT	RAHIM	PLAYED	WON	LOST	POSITION
1	RYA	JITU								
2	SICS	BHARATH								
3	PATEL	LALIT								
4	ISMAILI	RAHIM PIRANI								
	DATE: 21st NOVEMBER			START TIME: 7:30 F	PM	AGA I	KHAN SP	ORTS C	ENTRE	<u>I</u>

	COMMUNITY	GROUP 3	PREMAL	ABDUL	DEREK	MANDAR	PLAYED	WON	LOST	POSITION
1	LOHANA	PREMAL								
2	MEMON	ABDUL								
3	SPO	DEREK								
4	MM	MANDAR								
	DATE: 21st NOVEMBER			START TIME: 7:30 PM		AGA KHAN SPORTS CENTRE				

	COMMUNITY	GROUP 4	IMRAN	DHARMESH	MOHAMED	SHARANJIT	PLAYED	WON	LOST	POSITION
1	MEMON	IMRAN								
2	PATTNI	DHARMESH								
3	SPO	MOHAMED BHATTI								
4	RYA	SHARANJIT								
	DATE: 21st NOVEMBER			START TIME: 7:30 F	AGA KHAN SPORTS CENTRE					

	COMMUNITY	GROUP 5	SARBI	PRASHANT	MOHAMMED	DINESH	PLAYED	WON	LOST	POSITION	
1	RYA	SARBI									
2	SICS	PRASHANT								İ	
3	BANGLADESH	MOHAMMED RASHID									
4	NRDA	DINESH VARA									
	DATE: 21st NOVEMBER			START TIME: 7:30 PM			AGA KHAN SPORTS CENTRE				

	COMMUNITY	GROUP 6	PALAS	KETAN	SANDEEP	KARIM KHAN	PLAYED	WON	LOST	POSITION	
1	RYA	PALAS									
2	PATTNI	KETAN									
3	UKAN	SANDEEP									
4	SPO	KARIM KHAN									
	DATE: 21st NOVEMBER			START TIME: 7:30 PM			AGA KHAN SPORTS CENTRE				

	COMMUNITY	GROUP 7	MANAS	ANIRUDHA	KAMRAN	PRAKASH	PLAYED	WON	LOST	POSITION
1	MM	MANAS								
2	UKAN	ANIRUDHA								
3	MEMON	KAMRAN								
4	SCLPS	PRAKASH								
	DATE: 21st NOVEMBER			START TIME: 7:30 F	PM	AGA I	KHAN SP	ORTS C	ENTRE	

	NOTES
1	PLAYERS MUST BE READY TO PLAY 15 MINUTES BEFORE THEIR GAME.
2	ALL GAMES FOR THE ROUND ROBIN SHALL BE PLAYED ON THE DAY PLANNED.
3	PLAYERS SHALL BE PLAYING ON FIRST COME FIRST SERVE BASIS.
4	PLAYERS MAY BE REQUIRED TO PLAY MULTIPLE GAMES BACK TO BACK DEPENDING ON THEIR TIME OF ARRIVAL.
5	ANY GAMES NOT COMPLETED ON THE DAY DUE TO PLAYERS ARRIVING LATE SHALL BE A WALK-OVER TO THE PLAYER
	ARRIVING EARLIER.
6	TOP 2 PLAYERS FROM EVERY GROUP QUALIFY & PROGRESS TO THE KNOCKOUT ROUND